

# Wali Ullah

Dev Intern at ExxonMobil

Proactive & enthusiastic computer engineer seeking challenging opportunities



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## WORK EXPERIENCE

### Developer Intern ExxonMobil

01/2021 - Present

Budapest

#### Tasks

- Front-End Developer for client on-boarding replacing offline account administration, decreasing manual input errors and developing client fulfilment by speeding up vendor registration
- Tackle bugs related to client accounts, and assist new team members with onboarding issues

### Student Mentor HÖÖK

07/2020 - Present

Budapest

HÖÖK aims to assist institutional integration and ease foreign students' transition to Hungary's environment.

#### Tasks

- Assist upcoming Stipendium Hungaricum Scholars in their educational problem and challenges
- Support students through administrative and official procedures

### Online Tutor HK Coding Camp

08/2020 - 08/2021

Remote

HK Coding Camp launched in 2020 to fill a gap in coding education that is fun and affordable.

#### Tasks

- Teach coding, logical thinking, and teamwork to primary school students using Java and Python
- Motivate students to apply problem solving skills in Minecraft, Minecrafter and Game Design

## EDUCATION

### Computer Science Engineering Budapest University of Technology and Economics

09/2018 - Present

Budapest

#### Graduation

- 2023 (Anticipated)

### Java Programming and Software Engineering Fundamentals Specialization Duke University (Coursera)

12/2020

#### Capstone Project

- Movie Recommender Engine

## SKILLS



## PERSONAL PROJECTS

### Deja-Vu (02/2022)

- Developed a client-side application with Angular using Microsoft's Face API to detect, recognize and analyze human faces and emotions

### E-Butler (08/2021)

- Designed Home Automation tools using ESP8266 Module (C++) paired with Google Assistant and Firebase Functions (JavaScript) to enable door unlocking with voice commands

### SparMePlease (08/2021 - 11/2021)

- Developed a shopping list application in Kotlin using RecyclerView, Room Database, and Retrofit

### Asteroid Miners (02/2021 - 06/2021)

- Designed and developed an Asteroid Mining game in JAVA as Team Lead & Developer using LibGDX and mini2Dx as the main frameworks

### Feedback Management System (02/2020 - 06/2020)

- Designed and developed Course Feedback Management Application in C++ using Object Oriented design techniques which included Multiple Inheritance, Polymorphism, and Encapsulation

### Music Database (09/2018 - 12/2018)

- Developed a Music database in C language which stores relevant information about songs such as name, artists, album, release year

## LANGUAGES

English	Urdu
Full Professional Proficiency	Native or Bilingual Proficiency
Hungarian	Punjabi
Elementary Proficiency	Native or Bilingual Proficiency

## INTERESTS

